Should you try OpenMW?

Please wait for the next release and check again.

What operating system does your computer use?

Windows

Do you value stability over everything else?

No

Do you have to play with fancy graphical effects?[1]

Yes

OpenMW currently doesn't support everything you find important; use vanilla Morrowind instead.

macOS, GNU/Linux

Yes

No

Do you have any specific mods that you have to play with?

Yes

Does any of these mods require MWSE[2]?

Yes

No

No

Does any of these mods require other programs that modify Morrowind.exe?

Yes

No

You should definitely give OpenMW a try!

No

Are there any features of MCP[3]that you need that aren't included in OpenMW yet?[4]

Yes

OpenMW Team, 2018
Current version: 0.44

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[1]Shadows, distant statics, advanced shaders, etc.
[2]Morrowind Script Extender
[3]Morrowind Code Patch
[4]See this list.